

Worlds Awakened Ltd – Player Code of Conduct

Welcome to Worlds Awakened Ltd. Our events are built on trust, creativity, and shared fun. By attending, you agree to follow this Code of Conduct:

1. Respect Comes First

- Treat all players, crew, NPCs, and staff with respect and dignity.
- Discrimination, harassment, bullying, or hateful behaviour will not be tolerated.
- This applies **both in-character and out-of-character**.

2. Consent and Boundaries

- Always respect personal boundaries.
- No means no. Stop means stop.
- You may step out of any interaction at any time without needing to explain.
- Ignoring or pressuring others about boundaries is not acceptable.

3. Safety Over Story

- Player wellbeing is more important than immersion or plot.
- Follow all safety rules, briefings, and instructions from crew.
- If something feels unsafe, stop and get a crew or welfare member.

4. In-Character Is Not an Excuse

- Roleplay never justifies real-world harm, harassment, or discrimination.
- Problematic behaviour “in character” will still be treated as a real issue.

5. Look After Each Other

- Be mindful of others’ physical and emotional limits.
- If you see someone in distress or trouble, alert crew or welfare staff.

6. Follow Crew Decisions

- Event staff and organisers are responsible for safety and fair play.
- Their decisions are final during the event.

7. Consequences

- Breaking this Code may result in warnings, removal from the event, or bans from future events—without refund.

We're here to create amazing worlds together.

Help us make Worlds Awakened Ltd a place where everyone can feel safe, welcome, and excited to play.